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JDBC 3.0

Sperko focuses on the overall problem of how to store the primary component of any Java application, the Java object, in the most common business tool: the relational database.

JDBC

This essential guide offers serious Java developers a focused resource on using JDBC 3 to build robust, enterprise-class applications for the Internet or intranet. This title provides a step-by-step tutorial on the JDBC 3 API, as well as many examples and discussions about advanced techniques. It also provides a complete reference of the API's packages and extensions. Powerful and enhanced new features are covered: Batch updates, DataSource object, transaction savepoints, connection pooling, distributed transaction support, XA compatibility, types of ResultSets, holdable cursors, SQL99 types, scalar functions, CLOB, array, reference and datalink objects, customized type mapping, transform groups, ParameterMetaData API, auto generated keys, and more.

Spring: A Developer's Notebook

Presenting the complete, in-depth guide to JDBC (Java Database Connectivity)--the key to creating a new generation of data-rich Java applications, and the new standard that database vendors from Oracle to Sybase are lining up to support. North explains the how-to's of JDBC and covers its relationship with ODBC. The CD contains sample code written to the JDBC and ODBC APIs.

JDBC Recipes

This step-by-step guide to explore database programming using Java is ideal for people with little or no programming experience. The goal of this concise book is not just to teach you Java, but to help you think like a programmer. Each brief chapter covers the material for one week of a college course to help you practice what you've learned. As you would expect, this book shows how to build from scratch two different databases: PostgreSQL and SQLite using Java. In designing a GUI and as an IDE, you will make use of the NetBeans tool. In the first chapter, you will learn: How to install NetBeans, JDK 11, and the PostgreSQL connector; How to integrate external libraries into projects; How the basic PostgreSQL commands are used; How to query statements to create databases, create tables, fill tables, and manipulate table contents is done. In the first chapter, you will learn: How to install NetBeans, JDK 11, and the PostgreSQL connector; How to integrate external libraries into projects; How the basic PostgreSQL commands are used; How to query statements to create databases, create tables, fill tables, and manipulate table contents is done. In the second chapter, you will learn querying data from the postgresql using jdbc including establishing a database connection, creating a statement object, executing the query, processing the resultset object, querying data using a statement that returns multiple rows, querying data using a statement that has parameters, inserting data into a table using jdbc, updating data in postgresql database using jdbc, calling postgresql stored function using jdbc, deleting data from a postgresql table using jdbc, and postgresql jdbc transaction. In chapter three, you will create a PostgreSQL database, named School, and its tables. In chapter four, you will study: Creating the initial three table projects in the school database: Teacher table, TClass table, and Subject table; Creating database configuration files; Creating a Java GUI for viewing and navigating the contents of each table; Creating a Java GUI for inserting and editing tables; and Creating a Java GUI to join and query the three tables. In chapter five, you will learn: Creating the main form to connect all forms; Creating a project will add three more tables to the school database: the Student table, the Parent table, and Tuition table; Creating a Java GUI to view and navigate the contents of each table; Creating a Java GUI for editing, inserting, and deleting records in each table; Creating a Java GUI to join and query the three tables and all six. In chapter six, you will study how to query the six tables. In chapter seven, you will be shown how to create SQLite database and tables with Java. In chapter eight, you will be taught how to extract image features, utilizing BufferedImage class, in Java GUI. Digital image techniques to extract image features used in this chapted are grascaling, sharpening, invertering, blurring, dilation, erosion, closing, opening, vertical prewitt, horizontal prewitt, Laplacian, horizontal sobel, and vertical sobel. For readers, you can develop it to store other advanced image features based on descriptors such as SIFT and others for developing descriptor based matching. In chapter nine, you will be taught to create Java GUI to view, edit, insert, and delete Suspect table data. This table has eleven columns: suspect_id (primary key), suspect_name, birth_date, case_date, report_date, suspect_ status, arrest_date, mother_name, address, telephone, and photo. In chapter ten, you will be taught to create Java GUI to view, edit, insert, and delete Feature_Extraction table data. This table has eight columns: feature_id (primary key), suspect_id (foreign key), feature1, feature2, feature3, feature4, feature5, and feature6. All six fields (except keys) will have a BLOB data type, so that the image of the feature will be directly saved into this table. In chapter eleven, you will add two tables: Police_Station and Investigator. These two tables will later be joined to Suspect table through another

table, File_Case, which will be built in the seventh chapter. The Police_Station has six columns: police_station_id (primary key), location, city, province, telephone, and photo. The Investigator has eight columns: investigator_id (primary key), investigator_name, rank, birth_date, gender, address, telephone, and photo. Here, you will design a Java GUI to display, edit, fill, and delete data in both tables. In chapter twelve, you will add two tables: Victim and Case_File. The File_Case table will connect four other tables: Suspect, Police_Station, Investigator and Victim. The Victim table has nine columns: victim_id (primary key), victim_name, crime_type, birth_date, crime_date, gender, address, telephone, and photo. The Case_File has seven columns: case_file_id (primary key), suspect_id (foreign key), police_station_id (foreign key), investigator_id (foreign key), victim_id (foreign key), status, and description. Here, you will also design a Java GUI to display, edit, fill, and delete data in both tables. Finally, this book is hopefully useful and can improve database programming skills for every Java/PostgreSL/SQLite pogrammer.

Java Enterprise in a Nutshell

* The only standard size JDBC "cookbook" in market with clear specification of problems and ready-to-be-used working code solutions (in a cut-and-paste fashion) that work for at least two leading databases such as MySQL and Oracle. • Most existing JDBC-related books provide only generic solutions, which might not work on any vendor's database. This book shows the importance of "vendor" factor for solving JDBC problems. • Complete coverage of database and result set "metadata" (which is missing from most JDBC books).

Database Programming with JDBC and Java

This text presents the JDBC standard, Java's database connectivity environment, and provides information for using Java with JDBC for accessing databases. The manual is designed for users who are learning database programming for the Internet or company In

The Best Guide to Database Programming with Java GUI, PostgreSQL, and SQL Server

Consisting of a number of well-known open source products, JBoss is more a family of interrelated services than a single monolithic application. But, as with any tool that's as feature-rich as JBoss, there are number of pitfalls and complexities, too. Most developers struggle with the same issues when deploying J2EE applications on JBoss: they have trouble getting the many J2EE and JBoss deployment descriptors to work together; they have difficulty finding out how to get started; their projects don't have a packaging and deployment strategy that grows with the application; or, they find the Class Loaders confusing and don't know how to use them, which can cause problems. JBoss at Work: A Practical Guide helps developers overcome these challenges. As you work through the book, you'll build a project using extensive code examples. You'll delve into all the major facets of J2EE application deployment on JBoss, including JSPs, Servlets, EJBs, JMS, JNDI, web services, JavaMail, JDBC, and Hibernate. With the help of this book, you'll: Implement a full J2EE application and deploy it on JBoss Discover how to use the

latest features of JBoss 4 and J2EE 1.4, including J2EE-compliant web services Master J2EE application deployment on JBoss with EARs, WARs, and EJB JARs Understand the core J2EE deployment descriptors and how they integrate with JBoss-specific descriptors Base your security strategy on JAAS Written for Java developers who want to use JBoss on their projects, the book covers the gamut of deploying J2EE technologies on JBoss, providing a brief survey of each subject aimed at the working professional with limited time. If you're one of the legions of developers who have decided to give JBoss a try, then JBoss at Work: A Practical Guide is your next logical purchase. It'll show you in plain language how to use the fastest growing open source tool in the industry today. If you've worked with JBoss before, this book will get you up to speed on JBoss 4, JBoss WS (web services), and Hibernate 3.

Core Servlets and JavaServer Pages

JSP developers encounter unique problems when building web applications that require intense database connectivity. MySQL and JSP Web Applications addresses the challenges of building data-driven applications based on the JavaServer Pages development model. MySQL and JSP Web Applications begins with an overview of the core technologies required for JSP database development--JavaServer Pages, JDBC, and the database schema. The book then outlines and presents an Internet commerce application that demonstrates concepts such as receiving and processing user input, designing and implementing business rules, and balancing the user load on the server. Through the JDBC (Java DataBase Connector), the developer can communicate with most commercial databases, such as Oracle. The solutions presented in MySQL and JSP Web Applications center on the open source tools MySQL and Tomcat, allowing the reader an affordable way to test applications and experiment with the book's examples.

Using Java Database Connectivity

There's nothing ordinary about JBoss. What began as an open source EJB container project six years ago has become a fully certified J2EE 1.4 application server with the largest market share, competitive with proprietary Java application servers in features and quality. And with its dynamic architecture, JBoss isn't just a J2EE server. You can alter the services to make J2EE work the way you want, or even throw J2EE away completely. After more than a million downloads, many JBoss users are no longer trying it out on internal test boxes, but rolling it out on production machines. JBoss: A Developer's Notebook takes you on a complete tour of JBoss in a very unique way: rather than long discussions, you will find code--lots of code. In fact, the book is a collection of hands-on labs that take you through the critical JBoss features step-by-step. You don't just read about JBoss, you learn it through direct practical application. That includes exploring the server's many configurations: from bare features for simple applications, to the lightweight J2EE configuration, to everything JBoss has in store-including Hibernate and Tomcat. JBoss: A Developer's Notebook also introduces the management console, the web services messaging features, enhanced monitoring capabilities, and shows you how to improve performance. At the end of each lab, you'll find a section called "What about" that anticipates and answers likely follow-up questions, along with a section that points you to articles and other resources if you need more

information. JBoss is truly an extraordinary application server. And we have an extraordinary way for you to learn it.

JDBC Metadata, MySQL, and Oracle Recipes

This book offers the straightforward, practical answers you need to help you do your job. This hands-on tutorial/reference/guide to PostgreSQL and SQL Server is not only perfect for students and beginners, but it also works for experienced developers who aren't getting the most from PostgreSQL and SQL Server. As you would expect, this book shows how to build from scratch two different databases: PostgreSQL and SQL Server using Java. In designing a GUI and as an IDE, you will make use of the NetBeans tool. In chapter one, you will learn: How to install NetBeans, JDK 11, and the PostgreSQL connector; How to integrate external libraries into projects; How the basic PostgreSQL commands are used; How to query statements to create databases, create tables, fill tables, and manipulate table contents is done. In chapter two, you will learn querying data from the postgresql using jdbc including establishing a database connection, creating a statement object, executing the query, processing the resultset object, querying data using a statement that returns multiple rows, querying data using a statement that has parameters, inserting data into a table using jdbc, updating data in postgresql database using jdbc, calling postgresql stored function using jdbc, deleting data from a postgresql table using jdbc, and postgresql jdbc transaction. In chapter three, you will learn the basics of cryptography using Java. Here, you will learn how to write a Java program to count Hash, MAC (Message Authentication Code), store keys in a KeyStore, generate PrivateKey and PublicKey, encrypt / decrypt data, and generate and verify digital prints. You will also learn how to create and store salt passwords and verify them. In chapter four, you will create a PostgreSQL database, named Bank, and its tables. In chapter five, you will create a Login table. In this case, you will see how to create a Java GUI using NetBeans to implement it. In addition to the Login table, in this chapter you will also create a Client table. In the case of the Client table, you will learn how to generate and save public and private keys into a database. You will also learn how to encrypt / decrypt data and save the results into a database. In chapter six, you will create an Account table. This account table has the following ten fields: account_id (primary key), client_id (primarykey), account_number, account_date, account_type, plain_balance, cipher_balance, decipher_balance, digital_signature, and signature_verification. In this case, you will learn how to implement generating and verifying digital prints and storing the results into a database. In chapter seven, you create a table named Client_Data, which has seven columns: client_data_id (primary key), account_id (primary_key), birth_date, address, mother_name, telephone, and photo_path. In chapter eight, you will be taught how to create a SQL Server database, named Crime, and its tables. In chapter nine, you will be taught how to extract image features, utilizing BufferedImage class, in Java GUI. In chapter ten, you will be taught to create Java GUI to view, edit, insert, and delete Suspect table data. This table has eleven columns: suspect_id (primary key), suspect_name, birth_date, case_date, report_date, suspect_ status, arrest_date, mother_name, address, telephone, and photo. In chapter eleven, you will be taught to create Java GUI to view, edit, insert, and delete Feature_Extraction table data. This table has eight columns: feature_id (primary key), suspect_id (foreign key), feature1, feature2, feature3, feature4, feature5, and feature6. In chapter twelve,

you will add two tables: Police_Station and Investigator. These two tables will later be joined to Suspect table through another table, File_Case, which will be built in the seventh chapter. The Police_Station has six columns: police_station_id (primary key), location, city, province, telephone, and photo. The Investigator has eight columns: investigator_id (primary key), investigator_name, rank, birth_date, gender, address, telephone, and photo. Here, you will design a Java GUI to display, edit, fill, and delete data in both tables. In chapter thirteen, you will add two tables: Victim and File_Case. The File_Case table will connect four other tables: Suspect, Police_Station, Investigator and Victim. The Victim table has nine columns: victim_id (primary key), victim_name, crime_type, birth_date, crime_date, gender, address, telephone, and photo. The File_Case has seven columns: file_case_id (primary key), suspect_id (foreign key), police_station_id (foreign key), investigator_id (foreign key), victim_id (foreign key), status, and description. Here, you will also design a Java GUI to display, edit, fill, and delete data in both tables. Finally, this book is hopefully useful and can improve database programming skills for every Java/PostgreSQL/SQL Server programmer.

Java Persistence for Relational Databases

This book comes as an answer for students, lecturers, or the general public who want to learn Java GUI programming starting from scratch. This book is suitable for beginner learners who want to learn Java GUI programming from the basic to the database level. This book is also present for JAVA learners who want to increase their level of making GUI-based database applications for small, medium, or corporate businesses level. The discussion in this book is not wordy and not theoretical. Each discussion in this book is presented in a concise and clear brief, and directly to the example that implements the discussion. Beginner learners who want to learn through this book should not be afraid of losing understanding of the programming concepts, because this book in detail discusses the concepts of Java programming from the basic to the advanced level. By applying the concept of learning by doing, this book will guide you step by step to start Java GUI programming from the basics until you are able to create database applications using JDBC and MySQL. Here are the material that you will learn in this book. CHAPTER 1 : This chapter will give you brief and clear introduction about how to create desktop application using Java GUI starting from how to setup your environments, create your first project, understand various control for your form, and understand how to interact with your form using event handling. CHAPTER 2 : This chapter will discuss clearly about the concept and the implementatiton of data types and variables in Java GUI. CHAPTER 3 : This chapter will discuss in detail about how to make decisions or deal with a condition in the program. This chapter is the first step to deeper understanding of logics in programming. This chapter specifically discusses relational operators and logical operators, if statements, if-else statements, and switch-case statements, and how to implement all of these conditional statements using Java GUI. CHAPTER 4 : This chapter will discuss in detail the looping statements in Java including for statement, while statement, do-while statement, break statement, and continue statement. All of these looping statements will be implemented using Java GUI. CHAPTER 5 : This chapter will discuss how to use methods to group codes based on their funcitonality. This discussion will also be the first step for programmers to learn how to create efficient program code. This chapter will discuss in detail the basics of methods,

methods with return values, how to pass parameters to methods, how to overload your methods, and how to make recursive methods. CHAPTER 6 : This chapter will discuss in detail how to create and use arrays, read and write file operations, and how to display data stored in arrays or files in graphical form. CHAPTER 7 : This chapter will discuss in detail the basics of MySQL, how to access databases using JDBC and MySQL, and how to perform CRUD operations using JDBC and MySQL. CHAPTER 8 : In this chapter we will discuss more about Java GUI programming. This chapter will discuss in detail about how to make a program that consists of multi forms, how to create MDI application, and how to create report using iReport with data stored in a database.

MySQL in a Nutshell

JDBC is the key Java technology for relational database access. Oracle is arguably the most widely used relational database platform in the world. In this book, Donald Bales brings these two technologies together, and shows you how to leverage the full power of Oracle's implementation of JDBC. You begin by learning the all-important mysteries of establishing database connections. This can be one of the most frustrating areas for programmers new to JDBC, and Donald covers it well with detailed information and examples showing how to make database connections from applications, applets, Servlets, and even from Java programs running within the database itself. Next comes thorough coverage of JDBC's relational SQL features. You'll learn how to issue SQL statements and get results back from the database, how to read and write data from large, streaming data types such as BLOBs, CLOBs, and BFILEs, and you'll learn how to interface with Oracle's other built-in programming language, PL/SQL. If you're taking advantage of the Oracle's relatively new ability to create object tables and column objects based on user-defined datatypes, you'll be pleased with Don's thorough treatment of this subject. Don shows you how to use JPublisher and JDBC to work seamlessly with Oracle database objects from within Java programs. You'll also learn how to access nested tables and arrays using JDBC. Donald concludes the book with a discussion of transaction management, locking, concurrency, and performance--topics that every professional JDBC programmer must be familiar with. If you write Java programs to run against an Oracle database, this book is a must-have.

Step By Step Java GUI With JDBC & MySQL : Practical approach to build database desktop application with project based examples

1 -- Introduction to JDBC -- 2 -- Presenting Information to Users -- 3 -- Querying the Database -- 4 -- Updating the Database -- 5 -- Advanced JDBC Topics -- 6 -- An eCommerce Example -- 7 -- How to Stay Current with JDBC -- 8 -- Appendix.

Java Programming with Oracle JDBC

First book to market on metadata specific recipes related to JDBC and its use with MySQL and Oracle, databases standard to Java. Compliant with the new Java EE 5. Provides cut and paste code templates that can be immediately customized and

applied in each developer's application development.

Oracle Essentials

This second edition of this bestselling guide is updated to reflect the Servlet API 2.2, how to effectively deploy a servlet-based application, security and user authentication, and explain the new JSP technology and new information on databases and JDBC. The CD-ROM includes an updated sample servlet code.

Oracle9i JDBC Programming

Explains how to utilize JDBC (Java Database Connectivity) programs with Oracle 8i and Oracle 9i databases, describing Oracle extensions to JDBC, offering an overview of JDeveloper, introducing Oracle 9iAS Containers for Java, and providing a valuable overview of Oracle Java Tools and Java and Oracle Type Mappings. Original. (Advanced)

JDBC Pocket Reference

Save time and trouble when using Scala to build object-oriented, functional, and concurrent applications. With more than 250 ready-to-use recipes and 700 code examples, this comprehensive cookbook covers the most common problems you'll encounter when using the Scala language, libraries, and tools. It's ideal not only for experienced Scala developers, but also for programmers learning to use this JVM language. Author Alvin Alexander (creator of DevDaily.com) provides solutions based on his experience using Scala for highly scalable, component-based applications that support concurrency and distribution. Packed with real-world scenarios, this book provides recipes for: Strings, numeric types, and control structures Classes, methods, objects, traits, and packaging Functional programming in a variety of situations Collections covering Scala's wealth of classes and methods Concurrency, using the Akka Actors library Using the Scala REPL and the Simple Build Tool (SBT) Web services on both the client and server sides Interacting with SQL and NoSQL databases Best practices in Scala development

Scala Cookbook

This comprehensive reference guide offers useful pointers for advanced use of SQL and describes the bugs and workarounds involved in compiling MySQL for every system.

Java Database Programming

Distilling a vast amount of knowledge into an easy-to-read volume covering the full range of Oracle's features and technologies, this title includes an overview of Oracle 10g, along with recent releases 9i and 8i. It provides everything you should need to install and run the Oracle databases.

A Complete Guide To Internet And Web Programming

The traditional division of labor between the database (which only stores and manages SQL and XML data for fast, easy data search and retrieval) and the application server (which runs application or business logic, and presentation logic) is obsolete. Although the books primary focus is on programming the Oracle Database, the concepts and techniques provided apply to most RDBMS that support Java including Oracle, DB2, Sybase, MySQL, and PostgreSQL. This is the first book to cover new Java, JDBC, SQLJ, JPublisher and Web Services features in Oracle Database 10g Release 2 (the coverage starts with Oracle 9i Release 2). This book is a must-read for database developers audience (DBAs, database applications developers, data architects), Java developers (JDBC, SQLJ, J2EE, and OR Mapping frameworks), and to the emerging Web Services assemblers. Describes pragmatic solutions, advanced database applications, as well as provision of a wealth of code samples. Addresses programming models which run within the database as well as programming models which run in middle-tier or client-tier against the database. Discusses languages for stored procedures: when to use proprietary languages such as PL/SQL and when to use standard languages such as Java; also running non-Java scripting languages in the database. Describes the Java runtime in the Oracle database 10g (i.e., OracleJVM), its architecture, memory management, security management, threading, Java execution, the Native Compiler (i.e., NCOMP), how to make Java known to SQL and PL/SQL, data types mapping, how to call-out to external Web components, EJB components, ERP frameworks, and external databases. Describes JDBC programming and the new Oracle JDBC 10g features, its advanced connection services (pooling, failover, load-balancing, and the fast database event notification mechanism) for clustered databases (RAC) in Grid environments. Describes SQLJ programming and the latest Oracle SQLJ 10g features , contrasting it with JDBC. Describes the latest Database Web services features, Web services concepts and Services Oriented Architecture (SOA) for DBA, the database as Web services provider and the database as Web services consumer. Abridged coverage of JPublisher 10g, a versatile complement to JDBC, SQLJ and Database Web Services.

Beginning Java Programming

Since development first began on Spring in 2003, there's been a constant buzz about it in Java development publications and corporate IT departments. The reason is clear: Spring is a lightweight Java framework in a world of complex heavyweight architectures that take forever to implement. Spring is like a breath of fresh air to overworked developers.In Spring, you can make an object secure, remote, or transactional, with a couple of lines of configuration instead of embedded code. The resulting application is simple and clean. In Spring, you can work less and go home early, because you can strip away a whole lot of the redundant code that you tend to see in most J2EE applications. You won't be nearly as burdened with meaningless detail. In Spring, you can change your mind without the consequences bleeding through your entire application. You'll adapt much more quickly than you ever could before.Spring: A Developer's Notebook offers a quick dive into the new Spring framework, designed to let you get hands-on as quickly as you like. If you don't want to bother with a lot of theory, this book is definitely for you. You'll work through one example after another. Along the way, you'll discover the energy and promise of the Spring framework.This practical

guide features ten code-intensive labs that'll rapidly get you up to speed. You'll learn how to do the following, and more: install the Spring Framework set up the development environment use Spring with other open source Java tools such as Tomcat, Struts, and Hibernate master AOP and transactions utilize ORM solutions As with all titles in the Developer's Notebook series, this no-nonsense book skips all the boring prose and cuts right to the chase. It's an approach that forces you to get your hands dirty by working through one instructional example after another-examples that speak to you instead of at you.

Core Java Data Objects

The Internet and Web Programming book helps you to understand concepts of Internet, World-Wide-Web and Programming Fundamentals to create websites by using HTML, JavaScript, JavaServlets, ASP, and JSP. The book covers:· Introduction to Web· Markup Language (HTML)· Cascading StyleSheet (CSS)· JavaScript and DHTML· Server Side Programming I· Server Side Programming II (Session Tracking)· Server Side Programming III (Database Connectivity) · Introduction to Web Extension

Java Database Programming with JDBC

A comprehensive Java guide, with samples, exercises, casestudies, and step-by-step instruction Beginning Java Programming: The Object Oriented Approachis a straightforward resource for getting started with one of theworld's most enduringly popular programming languages. Based onclasses taught by the authors, the book starts with the basics andgradually builds into more advanced concepts. The approach utilizesan integrated development environment that allows readers toimmediately apply what they learn, and includes step-by-stepinstruction with plenty of sample programs. Each chapter containsexercises based on real-world business and educational scenarios,and the final chapter uses case studies to combine several conceptsand put readers' new skills to the test. Beginning Java Programming: The Object Oriented Approachprovides both the information and the tools beginners need todevelop Java skills, from the general concepts of object-orientedprogramming. Learn to: Understand the Java language and object-oriented conceptimplementation Use Java to access and manipulate external data Make applications accessible to users with GUIs Streamline workflow with object-oriented patterns The book is geared for those who want to use Java in an appliedenvironment while learning at the same time. Useful as either acourse text or a stand-alone self-study program, Beginning JavaProgramming is a thorough, comprehensive guide.

Expert Oracle JDBC Programming

& JDO's transparent persistence will accelerate software development & & Includes practical examples and best practices as well as a full case study & & Written by experienced members of the JDO Expert Group & & The CD-ROM includes community and evaluation editions of JDO software from a number of vendors

MySQL and JSP Web Applications

JDBC Tutorials - Herong's Tutorial Examples

This JDBC tutorial book is a collection of notes and sample codes written by the author while he was learning JDBC technology himself. Topics include introduction to JDBC driver; installing JDK on Windows and other systems; Using Derby (Java DB) JDBC Driver; Using MySQL JDBC Driver (MySQL Connector/J); Using Oracle JDBC Driver; Using SQL Server JDBC Driver; Using JDBC-ODBC Bridge Driver. Updated in 2020 (Version 3.10) with JDBC 4.3.

Play Framework Cookbook

A comprehensive step-by-step tutorial for mastering JDBC 3.0--a must have for database developers programming in Java. CD contains all sample code in the book.

Learn Java Programming in 10 Hours

A complete guide to mastering the next generation of database programming technologies Java Database Programming teaches you the critical new Java database technologies and tools, including Sun Microsystems' Java Database Connectivity (JDBC) standard. You'll learn practical, step-by-step techniques with which you can harness the Java programming language. You will also learn how to create dynamic database applications and applets in both Internet and Intranet environments. Java Database Programming explains: How Java programs access online databases Integrating Java with networked database technologies Programming with JDBC How to develop JDBC drivers Java database tools and code libraries Java Database Programming is the innovative and hands-on book that will enable you to apply Java to real-world Internet and Intranet development. On the Java Database Programming supporting Web site, you'll find: tinySQL, a generic and extendable SQL engine written in Java The tinySQL JDBC driver Customizable Java database code Visit our Web site at: http://www.wiley.com/compbooks/

JBoss at Work: A Practical Guide

A tutorial and reference to Java-based APIs for application software development covers such topics as XDoclet, JavaServer Faces, Hibernate API, Enterprise JavaBeans, and J2EE security.

MySQL Reference Manual

Describes the features and capabilities of servlets and JavaServer Pages in building enterprise-class applications.

The Complete Guide to Java Database Programming

bull; A comprehensive tutorial AND useful rufescence in one volume bull; Includes multiple explanations and examples for the new features of the JDBC 3.0 specification bull; Written by the JDBC 3.0 architects, Maydene Fisher, Jon Ellis and

Jonathan Bruce

Oracle Database Programming using Java and Web Services

Inside Servlets

First book to market on metadata specific recipes related to JDBC and its use with MySQL and Oracle, databases standard to Java. Compliant with the new Java EE 5. Provides cut and paste code templates that can be immediately customized and applied in each developer's application development.

Java Database Best Practices

Written by the developers of JDBC, a means of connecting Java with databases, and authorized by the Java Team at Sun, this book provides a description of the JDBC API. The book includes a tutorial to help readers learn how to use JDBC more quickly.

JDBC API Tutorial and Reference

When you need to find the right SQL keyword or MySQL client command-line option right away, turn to this convenient reference, known for the same speed and flexibility as the system it covers so thoroughly. MySQL is packed with so many capabilities that the odds of remembering a particular function or statement at the right moment are pretty slim. With MySQL in a Nutshell, you get the details you need, day in and day out, in one concise and extremely well organized book. The new edition contains all the commands and programming information for version 5.1, including new features and language interfaces. It's ideal for anyone using MySQL, from novices who need to get up to speed to advanced users who want a handy reference. Like all O'Reilly Nutshell references, it's easy to use and highly authoritative, written by the editor of the MySQL Knowledge Base at MySQL AB, the creator and owner of MySQL. Inside, you'll find: A thorough reference to MySQL statements, functions, and administrative utilities Several tutorial chapters to help newcomers get started Programming language APIs for PHP, Perl, and C Brief tutorials at the beginning of each API chapter to help anyone, regardless of experience level, understand and master unfamiliar territory New chapters on replication, triggers, and stored procedures Plenty of new examples of how MySQL is used in practice Useful tips to help you get through the most difficult subjects Whether you employ MySQL in a mission-critical, heavy-use environment or for applications that are more modest, this book puts a wealth of easy-to-find information at your fingertips, saving you hundreds of hours of trial and error and tedious online searching. If you're ready to take advantage of everything MySQL has to offer, MySQL in a Nutshell has precisely what it takes.

The Fast Way to Learn Java GUI with PostgreSQL and SQLite

A guide to the java.sql package demonstrates variables, methods, client-server architecture, three-tier database access, JDBC, query optimization, and interface

design.

JDBC

JDBC--the Java Database Connectivity specification--is a complex set of application programming interfaces (APIs) that developers need to understand if they want their Java applications to work with databases. JDBC is so complex that even the most experienced developers need to refresh their memories from time to time on specific methods and details. But, practically speaking, who wants to stop and thumb through a weighty tutorial volume each time a question arises? The answer is the JDBC Pocket Reference, a data-packed quick reference that is both a time-saver and a lifesaver. The JDBC Pocket Reference offers quick look-ups for all methods of the standard JDBC classes. These include concise reviews of the procedures for common JDBC tasks such as connecting to a database, executing stored procedures, executing DDL and the like. You'll find documentation of the connect string formats for the most common databases, including Oracle, SQL-Server, and PostgreSQL. You'll even find information on working with large objects, and on using SQL99 user defined datatypes to work with object-relational data. Searching for this sort of material through large tutorials is frustrating and a waste of time, but this pocket-sized book is easy to take anywhere and makes finding the information you need a snap. O'Reilly's Pocket References have become a favorite among developers everywhere. By providing a wealth of important details in a concise, well-organized format, these handy books deliver just what you need to complete the task at hand. When you've reached a sticking point and need to get to the answer quickly, the new JDBC Pocket Reference is the book you'll want close at hand.

JDBC Database Access with Java

* First book on the market that covers building high-performance Java applications on the Oracle database—using the latest versions of both the Oracle database (10g) and the JDBC API (3.0). * Promotes and explains an "anti black box" approach to Oracle development complete with benchmark code) that will allow developers to write highly efficient, high performance Oracle JDBC applications. * A new book from the prestigious OakTable Press, which Apress will be strongly promoting and supporting throughout 2004.

JBoss

When creating complex Java enterprise applications, do you spend a lot of time thumbing through a myriad of books and other resources searching for what you hope will be the API that's right for the project at hand?Java Database Best Practices rescues you from having to wade through books on each of the various APIs before figuring out which method to use! This comprehensive guide introduces each of the dominant APIs (Enterprise JavaBeans, Java Data Objects, the Java Database Connectivity API (JDBC) as well as other, lesser-known options), explores the methodology and design components that use those APIs, and then offers practices most appropriate for different types and makes of databases, as well as different types of applications.Java Database Practices also examines

database design, from table and database architecture to normalization, and offers a number of best practices for handling these tasks as well. Learn how to move through the various forms of normalization, understand when to denormalize, and even get detailed instructions on optimizing your SQL queries to make the best use of your database structure. Through it all, this book focuses on practical application of these techniques, giving you information that can immediately be applied to your own enterprise projects.Enterprise applications in today's world are about data-- whether it be information about a product to buy, a user's credit card information, or the color that a customer prefers for their auto purchases. And just as data has grown in importance, the task of accessing that data has grown in complexity. Until now, you have been left on your own to determine which model best suits your application, and how best to use your chosen API. Java Database Practices is the one stop reference book to help you determine what's appropriate for your specific project at hand. Whether it's choosing between an alphabet soup of APIs and technologies--EJB, JDO, JDBC, SQL, RDBMS, OODBMS, and more on the horizon, this book is an indispensable resource you can't do without.

JDBC Metadata, MySQL, and Oracle Recipes

Over 60 incredibly effective recipes to take you under the hood and leverage advanced concepts of the Play framework.

ROMANCE ACTION & ADVENTURE MYSTERY & THRILLER BIOGRAPHIES & HISTORY CHILDREN'S YOUNG ADULT FANTASY HISTORICAL FICTION HORROR LITERARY FICTION NON-FICTION SCIENCE FICTION