

How To Play Backgammon For Dummies

Backgammon for Blood
Backgammon, the Cruellest Game
Conquering Backgammon
Backgammon For Winners
How to Beat Your Friends at Backgammon
Win at Backgammon
A Handbook of Draughts, with a Chapter on Backgammon. New Ed., with Illustrative Diagrams
An Introduction to Backgammon
Tortured Cardboard
Backgammon For Dummies
Backgammon Starting Out in Backgammon
Backgammon for Kids
How to Play Draughts, Backgammon, Dominoes, and Minor Games in Cards
The Little Book of Mahjong
How to Play Cribbage
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Backgammon for Blood

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Backgammon, the Cruellest Game

This is a basic book for the beginner interested in this timeless game which can be played either as a pleasant family pastime or a competitive gambling game. Rules of play, elementary tactics and overall strategy are covered - including dice probabilities and gambling aspects such as the use of the doubling cube.

Conquering Backgammon

In the best-selling tradition of Chess for Kids comes Backgammon for Kids, the game that challenges both the creative and logical sides of the brain. Ideal for youngsters on the go (a game lasts less than 10 minutes), Backgammon for Kids comes complete with a full set of plastic pieces, one doubling die, two pairs of dice, two shakers, carrying case, and a book of backgammon rules, strategies, trivia, and history--everything you need to play--all packaged in a custom-designed portfolio board with a magnetic closure so kids can take it anywhere!

Backgammon For Winners

Diagrams and text demonstrate the basic rules and plays of this popular parlor game as well as introducing advanced moves

How to Beat Your Friends at Backgammon

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There's profit in playing Backgammon if you know what you're doing. This book has the answers you need.

Win at Backgammon

When you find something really good, there's no need to improve upon it. Take the game of backgammon for instance. It's been around for a long, long time, but the game of backgammon has not changed. No one has created a version with blinking lights, or made it more extreme. That's because backgammon is easy to learn, fun to play and you can finish a game in just a few minutes. How can you improve on that? Discover everything you need to know by grabbing a copy of this ebook today.

A Handbook of Draughts, with a Chapter on Backgammon. New Ed., with Illustrative Diagrams

Backgammon is the ultimate head-to-head board game—an action-packed race to the finish with an addictive mix of luck and skill. It's easy to pick up the basics, but this is a game that continually surprises—there's always something new to learn, and the Internet has opened up a whole other world of gaming opportunities. In *Backgammon for Blood*, Chris Bray, top-ranked backgammon player, reveals the tips and tricks needed to help you play the game like a pro, whether you want to make serious money in online tournaments or just play for fun at a board with friends. While backgammon can be lost or won

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on the throw of the dice, tactical moves and game plans can help you adapt your play to deal with whatever comes your way. With chapters on opening rolls, mid-game strategies, and races and endings, his step-by-step suggestions, sample game illustrations, and easy-to-follow text have everything you need to come to grips with the game. The different ways to play backgammon—from tournaments and chouettes to computer and online play—are all covered, as are the secrets of making the doubling cube work in your favor. Insightful and informative, *Backgammon for Blood: A Guide for Those Who Like to Play but Love to Win* is the ideal introduction to this dynamic and challenging game.

An Introduction to Backgammon

This easy-to-understand guide helps seniors get started with Windows 7! Many seniors use a home computer to stay connected to family and friends. This fun and friendly guide shows how to use Windows 7, the most popular operating system pre-loaded onto personal computers and laptops, to write e-mails, connect with family via Windows Live Messenger, download pictures with Photo Gallery, and listen to music using Windows Media Player. *Windows 7 For Seniors For Dummies* uses a large font for the text that makes the book easier to read and it features magnified screen shots to help make the subject matter less intimidating. For Dummies author Mark Justice Hinton walks you through the basics of Windows 7, shows you how to customize the desktop so that it accommodates your needs, and explains

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how to use the webcam and instant messenger to keep in contact with family and friends. Plus, you'll get critical insight for protecting your personal information. Shows seniors how to stay connected to family and friends using the features of Windows 7 Explains how to use the Internet, send and receive e-mail, upload and download photos, view video, listen to music, play games, use webcam and instant messenger, and more Discusses the important topic of keeping data and personal information safe and secure Uses a larger font for text and includes more than 150 enlarged screen shots For seniors interested in getting started using the exciting features of Windows 7, Windows 7 For Seniors For Dummies is the ideal beginner guide!

Tortured Cardboard

Backgammon For Dummies

Presents directions for a game that has been played for 5000 years.

Backgammon

Starting Out in Backgammon

The term “tortured cardboard” sums up what happens to cardboard when making a board game (bound, cut, folded, punched). And, as you’ll learn, great board games often reflect whatever “tortures” culture. Each

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gained immortality after a chaotic beginning and a chance survival. Why? Because—be it chess, backgammon, Clue®, Monopoly®, Scrabble®, Settlers of Catan®, or one of ten others featured in this book—each is replete with “lessons” applicable to achievement in your life. As the twenty-first century gathers momentum, our love affair with board games continues to strengthen. They involve us, they refine social skills, and they teach great lessons applicable in real life. “Tortuous” is the journey of every great board game, from birth in chaotic times, through survival by mere chance, to raging popularity and eventual immortality. Tortured Cardboard reveals how the great ones came to endure and—all fun aside—how each teaches us something about our own behavior while providing “rules” that can work in your life.

Backgammon for Kids

"Backgammon - Pure Strategy" goes deeper into understanding the theory of the game, than any other book before it. This is not a beginners book. This is the book to take your game from intermediate or advanced, into the expert or world class level. The book explains how the backgammon AI algorithms (artificial intelligence) work, and how we as humans can get inspired from them. With this inspiration, the book presents a very strong framework of understanding the dynamics and strategy of the game: a human neural net philosophy. But instead of using brute force calculation power as a computer does, we use pattern recognition and conceptual

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thinking. The second part of the book consists of 129 quiz positions, where the ideas and principles of the first part are put to practice. The reader is encouraged to make an effort to find the best move and understand what's going on in the position. Each position has an in-depth analysis, when you turn the page.

How to Play Draughts, Backgammon, Dominoes, and Minor Games in Cards

Backgammon for Tigers offers solid practical advice and demonstrates techniques that will develop an early awareness of the tactics and strategies used by strong players. The book covers all aspects of a solid game throughout the beginning, middle and end phases. There are over 50 game positions provided, accompanied by key tables with analyses, and explanations given of just what was going on in the minds of the players. The reader will end up with a set of straightforward tools and ideas to carry into every game with a growing sense of knowing what they were doing - more or less, or at least sometimes, perhaps This book will be a valuable aid to any beginner wishing to explore online backgammon. You will play better backgammon after reading this book

The Little Book of Mahjong

How to Play Cribbage

Master Cribbage and Impress Your Friends! Inside

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How to Play Cribbage, you'll discover everything you need to know to have fun with this fascinating game: Basic beginner strategies for quick success and more wins Tactics for making smart choices on the discard How to take the lead - and reply to your opponent's lead Tips for playing cribbage with 3 to 6 players Originally invented in the 1600s, cribbage became very popular with sailors (especially in the mid-1900s). During World War II, American submarine crews on long voyages became avid cribbage players. Admiral Richard O'Kane was once dealt a perfect hand in a cribbage game - and his lucky cribbage board has been passed down by generations of submarine captains. You can embrace the modern tradition of cribbage by learning the simple and compelling rules of the game. All you need to play is a friend (or a group of friends), a deck of cards, and a cribbage board (a board with 121 holes and pegs for each player). With this easy-to-understand guidebook, you can quickly pick up the basics of the game, including pegging, counting, and "quick counting." You'll learn about the "perfect 29," how to win with 121 points, and how to "skunk" your opponents. You'll find out how to use the "crib" (the namesake of the game) to your advantage - both as the dealer and a non-dealer. This book even offers sneaky tactics for experienced players, such as using "muggins" to keep your opponents honest and earn more points! When you read How to Play Cribbage, you'll discover a special bonus chapter which describes Captain's Cribbage, a variant of 3-person cribbage. In three successive rounds, players take turns teaming up together and acting alone as the "captain." This blend of teamwork and competition creates a fun and

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challenging twist on this classic game! Don't wait another minute to start learning this exciting and social game - get your copy of How to Play Cribbage right away!

How to Play Backgammon

Five complete tournaments introduce the novice to each level of play as well as the rules and basic principles of the ancient game

Backgammon For Winners

"Backgammon - From basics to badass" is the cutting edge, modern backgammon book, which teaches you all the basic concepts and principles in the game. It beats the older backgammon theory books by a mile. It starts out softly, but don't let this fool you! The book is full of insights from a true expert. The philosophy is a thorough and well structured learning, which leaves you no gaps in your game comprehension, as well as bringing new theory to the backgammon literature, for instance "the value-equation" and probability tables on jumping primes. It is very easy to read even for beginners. The purpose of the book is to connect the basic theory with the advanced theory. All earlier backgammon books tends to focus on just one of these categories. Since publication in Denmark early 2013, this book is now owned by roughly half of the members of the Danish Backgammon Federation, the worlds largest backgammon federation. When writing this book, Marc was ranked frst in the Danish rating system. In

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2014 Marc won his first "Grand Slam", the prestigious international tournament: Nordic Open in Copenhagen. Reviews: "It's my humble opinion, that this is a must-read for everyone who wants to take his game to another level. The book is highly informative, easy to read and packed with educational positions. I've been privileged to know Marc for many years, and he is currently the best backgammon tutor in the world. Don't waste this formidable chance, buy this book right away!"- Sander Lylloff, the best backgammon player in the world. "Tremendous all-round book which suits backgammon players of all levels. It presents the concepts in a sharp but still educational way. The book has numerous new approaches to the facets of the game, that can be very complex. It appeals to new, as well as more experienced players. I'm positive that everybody can obtain new knowledge and inspiration. Read it!"- Karsten Bredahl, Super Grand Master and double winner of Nordic Open. "Marc has truly succeeded in writing a book, which starts from the bottom and ends on a very high level, without the usual gaps you can encounter. It is a solid book that everybody can benefit from, regardless of experience. The examples and explanations are top notch."- Peter Hallberg, backgammon world champion 2004.

Backgammon For Dummies

The Backgammon Chronicles: A Pro's Adventures on Tour is a lush, two-volume, full-color cornucopia of gambling stories, character sketches, historical essays and tournament drama that takes the reader

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on an insider's odyssey through backgammon's last whirlwind decade--with its author, one of the game's elite competitors, as guide. Introducing you to the game's stars even as he narrates his clashes with them in a score of exotic venues, Robert Wachtel frames the action against an overview of the events and crises that have defined contemporary backgammon: the advent of the artificial-intelligence programs and their virtual extinction of the game's traditional role as a gambling recreation; the ecstatic birth and untimely death of online play; the burst of investment and enthusiasm brought to the game by the poker boom; and current trends: the outreach of Western backgammon culture back towards the game's birthplace, the Middle East; and the efforts of the federations of the major nations to establish a viable global community. Volume 1 begins in 2008, when the formulas that had fueled a worldwide poker boom were being tested in Europe and the Middle East on the internationally more popular and beloved game of backgammon. The scene was intoxicating: games for every stake, from pennies to thousands of dollars, were available 24/7 online, with live tournaments held year-round in lavish resorts, their prize pools fortified by great dollops of money added by casinos, hotels, and assorted gambling platforms. Entrepreneurs--their eyes starry with visions of the sort of high-stakes tours, galas, books, films and TV series that had reaped easy profits for media and gaming concerns in promoting poker--were taking meetings and arranging financing. The author is both a peer and a friend of backgammon's best and brightest. The reader will meet those brilliant, quirky characters up close in these pages as Robert faces off

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against them in tournament play and engages them in a special entertainment of his own device, dubbed by ex-world #1 Mike Natanzon (trade name: Falafel) "The Chronicles." Chronicles are histories; and so these volumes are aptly named, for they are indeed episodes of the author's backgammon adventures. But the title has a double meaning: the books are chronicles in Falafel's sense as well, for the special entertainment mentioned above figures prominently in many of their tales. At a major tournament the author would gather together as many top players as possible and ask them to solve backgammon dilemmas he'd encountered over the board--and often gotten wrong. The format always aroused the experts' competitive instincts, provoking them to argue, bluster, and challenge one another as they backed their opinions with hefty side bets. A lover of the game could hardly hope for a more exciting experience than watching these sparks fly. This volume is a travelog as well, for the tournament trail the players followed was well worth photographing: Stockholm; Prague; Copenhagen; Paris; Velden (Austria); Montreux (Switzerland); Oulu (Finland); Oslo; Majorca; North Cyprus; and finally as the volume ends, to a freezing outdoor tournament at an altitude of almost 3000 meters in the French Alps amidst the peaks overlooking the ski village of Meribel

Backgammon for Tigers

Backgammon For Serious Players

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How to Play Backgammon

This comprehensive backgammon book challenges the reader with 501 essential problems to transform him into a thinking, aggressive pro-level player. Strategies and situation cover every aspect of the game, from playing positions to doubling maneuvers. Everything is carefully explained and illustrated so that the reader understands all the concepts.

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Backgammon

The ideal book for those looking to advance from the basics and build a better understanding of the intricacies of backgammon.

Windows 7 For Seniors For Dummies

Bob Dancer, the world's best known video poker player and writer, came to Vegas with \$6,000 and won more than \$1 million in six years playing beatable machines. Million Dollar Video Poker recounts the events of those six years, with stories about his meteoric ups and downs, and lessons for players of all skill levels. Video poker is one of those rare casino games that can be beaten by a talented and informed player, and Dancer explains how it's done. Never before has a top video poker professional shared so many of his winning secrets.

Play Backgammon for Money and Win

Backgammon Boot Camp

Packed with examples, photos and anecdotes, and written by a UK team member, this book combines professional experience with humour to offer the backgammon 'loser' an accessible guide to winning at backgammon. No other game combines luck and skill so deliciously, and by following some simple guidelines and strategies - which are covered in this book - you'll be able to win against most players most

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of the time. "The best book on the market for the novice both in terms of its informative content and its style. There has for a long time been a need for a clear book for basic players to understand better how to become consistently good at backgammon. At last, here is a definitive and entertaining guide to playing and winning at backgammon." Michael Crane, British Isles Backgammon Association

Backgammon for People who Hate to Lose

A comprehensive and fun guide to Backgammon! Backgammon is one of the oldest games in the world, the origins of which date back some 5000 years - and it's still going strong. It enjoyed a huge resurgence in the 1970s, and then again in the 1990s with the popularity of the Internet, where millions of people play tournaments online every day. Today, backgammon's following in the UK is huge, with a dedicated British Isles Backgammon Association, and hundreds of face-to-face tournaments taking place across the UK every year. In this book, backgammon expert Chris Bray walks you through the basics of setting up a board, opening strategies, middle and end-game tactics, and tips on when to make key moves. You'll also get to grips with basic probabilities, the doubling cube and the 25% rule. And if you want to take your gaming further, there's plenty of advice to get you started in tournament backgammon, as well as playing online. Suitable for both beginners and experienced player looking for more tips and techniques, Backgammon For Dummies includes

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coverage on: Starting and Playing the Game Handling the Middle Game Bearing Off (The Last Lap) Varying the Play About the author

The Blot

Learn How to Play Backgammon! Did you know backgammon is one of the oldest games ever invented – and it’s even older than chess? In this fascinating guide, you’ll discover the 5,000-year history of backgammon – and how you can enjoy this popular and compelling game. You’ll discover the uniquely geometric backgammon board, how to set up the pieces, and how to make your first moves. As you increase your mastery of this ancient game, you’ll learn a vast array of game concepts and winning tactics. You’ll discover how to “hit” your opponents’ pieces and remove them from the board – forcing your opponent to start these pieces over from the beginning. You’ll learn how to “bear-off” your own pieces from the board and prepare for a victory. This book even explains how gamblers use a doubling cube (a new twist U.S. players added to the game in the 1920s) to raise the stakes! Learn the 5 Basic Backgammon Strategies Every Player Should Know: The Running Game The Holding Game The Priming Game The Backgammon Blitz The Back Game You’ll even learn additional rules for backgammon variants – and the pro tips you need to take your game to the next level!

The Backgammon Chronicles

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****A New York Times top 100 Notable Book of the Year**** Alexander Bruno is a man with expensive problems. Sporting a tuxedo and trotting the globe, he has spent his adult life as a professional gambler. His particular line of work: backgammon, at which he extracts large sums of money from men who think they can challenge his peerless acumen. In Singapore, his luck turned. Maybe it had something to do with the Blot – a black spot which has emerged to distort Bruno’s vision. It’s not showing any signs of going away. As Bruno extends his losing streak in Berlin, it becomes clinically clear that the Blot is the symptom of something terrible. There’s a surgeon who can help, but surgery is going to involve a lot of money, and worse: returning home to the garish, hash-smoke streets of Berkeley, California. Here, the unseemly Keith Stolarsky – a childhood friend in possession of an empire of themed burger bars and thrift stores – is king. And he’s willing to help Bruno out. But there was always going to be a price.

Beginning Backgammon

Million Dollar Video Poker

An introduction to the game of backgammon, written by a world-champion player.

Backgammon For Serious Players

Are you a beginner? If so check out my prior backgammon book 'How to Beat Your Friends at

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Backgammon - A beginner's booklet'. If you buy both of these books together they will combine for a high-value course that takes you from beginner level to advanced! Do you want to take your backgammon skills to the next level? How to Beat Your Friends at Backgammon - For Intermediate Players is the follow-up to the highly popular book 'How to Beat Your Friends at Backgammon - A beginner's booklet'. This second installment is for players who know the basic rules and strategies and have some experience playing but want to take the step to the next level. Here you will get a ton of backgammon knowledge with a laser-sharp focus on useful tools. There is no fluff or long dry theory. The author has a very keen eye for communicating the content concisely and clearly which will leave the reader ready to put the knowledge to practice. Keep reading if you are ready to become the backgammon giant you were born to become! What will you find inside? This is the book for you if you want to learn how to play modern backgammon like a real pro! You will learn about: Advanced checker play concepts Dice combinatorics Doubling theory explained so everybody can understand it Useful doubling tools like O'Hagans Law Match Equity theory The best tools to conquer difficult match cubes Cube reference positions Fun Quiz and Answer section More secret tricks revealed inside All written by a true backgammon expert with a keen eye clear instructions The content is written by a master of the game who keeps the focus on teaching in an easy style. The structure and language of the book ensure that nobody is left behind. The book covers a lot in a small package and does away with overly dry useless topics and theory, that makes it perfectly

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suited for intermediate players who are looking to go to the next skill level. Your copy of *How to Beat Your Friends at Backgammon - For Intermediate Players* will ensure you don't miss out on how to master backgammon and play like a backgammon giant. Get your copy now! About the Author Tue Rasmussen is a co-founder of Backgammon Galaxy, one of the most popular sites for playing backgammon online. He has won the prestigious Elite division Danish Team Championship in backgammon, the most competitive backgammon tournament in the world.

501 Essential Backgammon Problems

Another in the bestselling '52 GreatTips' series, this time on the perennially popular backgammon, which is having a resurgence with players online, in clubs up and down the country and at home. Two of the world's leading backgammon players provide not only the basic rules of the game but their tips on how to play to win. From various set positions on the board, the authors give their insight into what to do next. These accessible tips will sharpen up your play in no time.

Begin Backgammon

Originally a series of articles that appeared online at GammonVillage.com. Every aspect of the game is covered, from the most fundamental to the most advanced.

Improve Your Backgammon

Read Free How To Play Backgammon For Dummies

A careful explanation of the concepts, strategies, and betting odds of backgammon features simple diagrams and non-technical instructions designed for the beginning player

52 Great Backgammon Tips

Backgammon

How to Play Backgammon

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Backgammon for Losers

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Backgammon Game: Your Quick Start Guide

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Disconnect from a device-oriented world and rediscover the classic Chinese game of mahjong—while improving focus, creativity and stimulating memory—with this comprehensive yet gifty guide that includes all the basics of the game, tips and techniques on how to play, and strategies to win both international mahjong and American mahjong. The classic game of mahjong was created over 2,000 years ago during the Qing Dynasty in China, but recently, it's experiencing a renaissance. No longer reserved for older players, mahjong is being rediscovered by millennials and is recognized for its ability to improve brain function, and reduce symptoms of cognitive diseases like dementia. Learning any new game can be difficult, especially one as complex as mahjong, which includes over dozens of tiles with different meanings. But whether you are a complete novice or a casual player looking to brush up on mahjong skills and techniques, *The Little Book of Mahjong* can help you get ahead in this classic game, whether you are playing international mahjong or American mahjong. With a comprehensive breakdown on all of the various tiles involved in the different versions of the game, explanations of what each tile means, detailed information on scoring, tips on how to improve your skills, and strategies for winning, this guide is perfect for mahjong players both new and old. Including a brief history of the game and its significance as well as full-color photos of game pieces and game objectives, you'll become a mahjong master in no time.

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