

Jquery Beginners Guide Ebook Free

PrimeFaces Beginner's GuidejQuery Mobile CookbookBeginning jQueryJavaScript Programmer's ReferenceLearn NodeJS in 1 DayjQuery For DummiesJavaScript for KidsEloquent JavaScriptjQuery UI ThemesLearning JavaScriptjQuery 1.4 Animation TechniquesApplied jQueryJavaScript, A Beginner's Guide, Third EditionjQuery FundamentalsjQuery: A Beginner's GuideHTML and CSSHead First JQueryLearning PHP, MySQL, JavaScript, and CSSLearning jQuery - Fourth EditionJavaScript Step by StepPHP JQuery CookbookSams Teach Yourself JQuery Mobile in 24 HoursjQuery CookbookjQuery 2.0 Animation Techniques Beginner's GuidePython 3 Web Development Beginner's GuideJavaScript Absolute Beginner's GuideA Smarter Way to Learn JQueryJavaScript & jQuery: The Missing ManualjQuery for DesignersBeginning JavaScript and CSS Development with jQueryPro PHP and jQueryJavaScript: The Good PartsSams Teach Yourself JavaScript in 24 HoursRapid Prototyping with JSLearning JavaScript Design PatternsWeb Development with jQueryMastering JavaScriptLearning jQuery 3 - Fifth EditionTraining Guide Programming in HTML5 with JavaScript and CSS3 (MCS5)Learning Web Design

PrimeFaces Beginner's Guide

Applied jQuery teaches readers how to quickly start

writing application interfaces. The beautifully designed book offers practical techniques and provides lots of real-world advice and guidance. The Author, Jay Blanchard, has practical experience working in the field and wastes no time getting to the instruction, taking the reader from a beginner to a proficient interface programmer by the end of the book. Today's Web developers are expected to be well versed in many different technologies. While it is good to have a shelf full of books that focus on single technologies, having a book that shows developers how to combine these technologies is key. This book takes the reader beyond the fundamental mechanics of individual technologies to illustrate the value and power of combining jQuery and PHP with templates and layouts handled by HTML and CSS. Beginning to intermediate web developers designing and developing web application interfaces and web sites will learn how to blend these ingredient technologies, as well as how to secure jQuery.

jQuery Mobile Cookbook

Beginning jQuery

Concise lessons explain how to use jQuery mobile to create mobile sites that display on different devices, covering how to style user interfaces, use scannable QRs and tag codes, and work with device emulators.

JavaScript Programmer's Reference

Learn everything about utilizing the JavaScript language with the next generation of Rich Internet Applications from the accessible information in JavaScript Programmer's Reference, both a tutorial and a reference guide for web developers. Master methods for using Java with applications like Microsoft's Silverlight, Ajax, Flex, Flash and AIR by practicing with hands-on examples with practical, usable code. Employ this complete JavaScript reference to help you understand JavaScript Data Types, Variables, Operators, Expressions and Statements, work with JavaScript Frameworks and data, and improve performance with Ajax.

Learn NodeJS in 1 Day

A full-color introduction to the basics of HTML and CSS from the publishers of Wrox! Every day, more and more people want to learn some HTML and CSS. Joining the professional web designers and programmers are new audiences who need to know a little bit of code at work (update a content management system or e-commerce store) and those who want to make their personal blogs more attractive. Many books teaching HTML and CSS are dry and only written for those who want to become programmers, which is why this book takes an entirely new approach. Introduces HTML and CSS in a way that makes them accessible to everyone—hobbyists, students, and professionals—and it's full-color throughout Utilizes information graphics and lifestyle photography to explain the topics in a simple way that is engaging

Boasts a unique structure that allows you to progress through the chapters from beginning to end or just dip into topics of particular interest at your leisure. This educational book is one that you will enjoy picking up, reading, then referring back to. It will make you wish other technical topics were presented in such a simple, attractive and engaging way! This book is also available as part of a set in hardcover - Web Design with HTML, CSS, JavaScript and jQuery, 9781119038634; and in softcover - Web Design with HTML, CSS, JavaScript and jQuery, 9781118907443.

jQuery For Dummies

Your hands-on guide to JavaScript fundamentals. Expand your expertise—and teach yourself the fundamentals of JavaScript. If you have previous programming experience but are new to JavaScript, this tutorial delivers the step-by-step guidance and coding exercises you need to master core topics and techniques. Discover how to: Work with JavaScript syntax, variables, and data types Master techniques for building cross-browser programs Speed up and simplify app development with jQuery Quickly retrieve data from a server using AJAX requests Adapt your app for mobile devices with jQuery Mobile Build Windows 8 apps using HTML, CSS, and JavaScript

JavaScript for Kids

Essential Skills--Made Easy! Learn the fundamentals of jQuery programming in no time. jQuery: A Beginner's Guide starts with the basics--from

including the library in an HTML document to element selection, event handling, and CSS style manipulation. Next, it's on to JavaScript and the DOM, animation and effects, the Event object, and form validation. The book then delves into AJAX and plugins and covers more advanced techniques such as debugging and unit testing. Get started with jQuery right away using this fast-paced tutorial! Designed for Easy Learning

- Key Skills & Concepts -- Chapter-opening lists of specific skills covered in the chapter
- Ask the Expert -- Q&A sections filled with bonus information and helpful tips
- Try This -- Hands-on exercises that show you how to apply your skills
- Notes -- Extra information related to the topic being covered
- Tips -- Helpful reminders or alternate ways of doing things
- Cautions -- Errors and pitfalls to avoid
- Annotated Syntax -- Example code with commentary that describes the programming techniques being illustrated
- Self Tests -- Chapter-ending quizzes to reinforce your skills
- Ready-to-use code at www.mhprofessional.com/computingdownload

Eloquent JavaScript

Part of Packt's Beginner's Guide series, each chapter focuses on a specific part of your website and how to improve its design with the use of jQuery. There are plenty of screenshots and practical step-by-step instructions making it easy to apply jQuery to your site. This book is for designers who have the basics of HTML and CSS, but want to extend their knowledge by learning to use JavaScript and jQuery.

JQuery UI Themes

Designed to help experienced programmers develop real-world, job-role-specific skills—this Training Guide focuses on creating applications with HTML5, JavaScript, and CSS3. Build hands-on expertise through a series of lessons, exercises, and suggested practices—and help maximize your performance on the job. Provides in-depth, hands-on training you take at your own pace Focuses on job-role-specific expertise for using HTML5, JavaScript, and CSS3 to begin building modern web and Windows 8 apps Features pragmatic lessons, exercises, and practices Creates a foundation of skills which, along with on-the-job experience, can be measured by Microsoft Certification exams such as 70-480 Coverage includes: creating HTML5 documents; implementing styles with CSS3; JavaScript in depth; using Microsoft developer tools; AJAX; multimedia support; drawing with Canvas and SVG; drag and drop functionality; location-aware apps; web storage; offline apps; writing your first simple Windows 8 apps; and other key topics

Learning JavaScript

A guide for beginner's with step-by-step instructions and an easy-to-follow approach. PrimeFaces Beginners Guide is a simple and effective guide for beginners, wanting to learn and implement PrimeFaces in their JSF-based applications. Some basic JSF and jQuery skills are required before you start working through the book.

Jquery 1.4 Animation Techniques

Essential Skills--Made Easy! Create dynamic Web pages complete with special effects using today's leading Web development language. JavaScript: A Beginner's Guide, Third Edition gives you step-by-step coverage of the fundamentals, including variables, functions, operators, event handlers, objects, arrays, strings, forms, and frames. You'll also learn about more advanced techniques, including debugging and security. This hands-on guide explains how JavaScript works with XHTML Transitional and covers the new features available in JavaScript. Get started using JavaScript right away with help from this fast-paced tutorial. Designed for Easy Learning: Key Skills & Concepts--Chapter-opening lists of specific skills covered in the chapter Ask the Expert--Q & A sections filled with bonus information and helpful tips Try This--Hands-on exercises that show you how to apply your skills Notes--Extra information related to the topic being covered Tips--Helpful reminders or alternate ways of doing things Self Tests--End-of-chapter reviews to test your knowledge Annotated syntax--Example code with commentary that describes the programming techniques being illustrated

Applied jQuery

Are you looking to learn Javascript without having to break your wallet? Then you've come to the right place. Javascript is a must for doing anything related to websites. This guide will provide detailed and step

by step practice so readers can become proficient quickly.

JavaScript, A Beginner's Guide, Third Edition

Part of Packt's Beginner's Guide Series, this book follows a sample application, with lots of screenshots, to help you get to grips with the techniques as quickly as possible. Moderately experienced Python programmers who want to learn how to create fairly complex, database-driven, cross browser compatible web apps that are maintainable and look good will find this book of most use. All key technologies except for Python 3 are explained in detail.

jQuery Fundamentals

This book is written in Cookbook style with a lot of practical tips, code, and step-by-step examples, to ease and quicken your learning curve. If you are a beginner with jQuery/JavaScript skills, this book offers you numerous examples to get you started. If you are a seasoned developer, this book lets you explore jQuery Mobile in greater depth.

jQuery: A Beginner's Guide

This is an exciting time to learn JavaScript. Now that the latest JavaScript specification—ECMAScript 6.0 (ES6)—has been finalized, learning how to develop high-quality applications with this language is easier and more satisfying than ever. This practical book

takes programmers (amateurs and pros alike) on a no-nonsense tour of ES6, along with some related tools and techniques. Author Ethan Brown (Web Development with Node and Express) not only guides you through simple and straightforward topics (variables, control flow, arrays), but also covers complex concepts such as functional and asynchronous programming. You'll learn how to create powerful and responsive web applications on the client, or with Node.js on the server. Use ES6 today and transcompile code to portable ES5

Translate data into a format that JavaScript can use
Understand the basic usage and mechanics of JavaScript functions
Explore objects and object-oriented programming
Tackle new concepts such as iterators, generators, and proxies
Grasp the complexities of asynchronous programming
Work with the Document Object Model for browser-based apps
Learn Node.js fundamentals for developing server-side applications

HTML and CSS

Learn how jQuery can make your Web page or blog stand out from the crowd! jQuery is free, open source software that allows you to extend and customize Joomla!, Drupal, AJAX, and WordPress via plug-ins. Assuming no previous programming experience, Lynn Beighley takes you through the basics of jQuery from the very start. You'll discover how the jQuery library separates itself from other JavaScript libraries through its ease of use, compactness, and friendliness if you're a beginner programmer. Written in the easy-to-

understand style of the For Dummies brand, this book demonstrates how you can add unique and exciting interactivity to a Web site or WordPress blog, including photo browsers, menus, tab-based navigation, sliding sidepanels, slideshows, transition effects, fade effects, Twitter feeds, and much, much more! Walks you through the capabilities of jQuery, the number one open source JavaScript library that enables you to provide interactivity on a Web site or blog Helps you understand DOM (Document Object Model) scripting, applying CSS classes via JQuery, and adding in special effects and jQuery plug-ins to your site Shows you how to create dazzling special effects on your site, including fades, slide shows, sliding panels, tabbed navigation, and more Explains how to add customized Twitter feeds, RSS feeds to aggregate content on your site, or add a photo browser to a site or blog Introduces ways to create jQuery plug-ins for WordPress, Drupal, and more If you have queries about how you can make your blog or Web site stand apart from the crowd, jQuery For Dummies is the book for you!

Head First JQuery

JavaScript is one of the easiest, most straightforward ways to enhance a website with interactivity. Sams Teach Yourself JavaScript in 24 Hours, 4th Edition serves as an easy-to-understand tutorial on both scripting basics and JavaScript itself. The book is written in a clear and personable style with an extensive use of practical, complete examples. It also includes material on the latest developments in

JavaScript and web scripting. You will learn how to use JavaScript to enhance web pages with interactive forms, objects, and cookies, as well as how to use JavaScript to work with games, animation, and multimedia.

Learning PHP, MySQL, JavaScript, and CSS

JavaScript is at the heart of almost every modern Web application, whether it's Google Apps, Twitter, or the newest browser-based game. Though it's simple for beginners to pick up and play with, JavaScript is not a toy—it's a flexible and complex language that can be used to build full-scale applications. Eloquent JavaScript dives into this flourishing language and teaches you to write code that's beautiful and effective. By immersing you in example code and encouraging experimentation right from the start, the author quickly gives you the tools you need to build your own programs. As you follow along with examples like an artificial life simulation and a version of the classic game Sokoban, you'll learn to:

- Understand the essential elements of programming: syntax, control, and data
- Use object-oriented and functional programming techniques to organize and clarify your programs
- Script the browser and make basic Web applications
- Work with tools like regular expressions and XMLHttpRequest objects

And since programming is an art that's best learned by doing, all example code is available online in an interactive sandbox for you to experiment with. With Eloquent JavaScript as your guide, you can tweak, expand, and

modify the author's code, or throw it away and build your own creations from scratch. Before you know it, you'll be fluent in the language of the Web.

Learning jQuery - Fourth Edition

Rapid Prototyping with JS: Agile JavaScript Development is a hands-on book which introduces you to agile JavaScript web and mobile software development using the latest cutting-edge front-end and back-end technologies including: Node.js, Backbone.js, MongoDB and others. More information at <http://rpjs.co>. This book was borne out of frustration. I have been in software engineering for many years, and when I started learning Node.js and Backbone.js, I learned the hard way that their official documentation and the Internet lack in quick start guides and examples. Needless to say, it was virtually impossible to find all of the tutorials for JS-related modern technologies in one place. The best way to learn is to do, right? Therefore, I've used the approach of small simple examples, i.e., quick start guides, to expose myself to the new cool tech. After I was done with the basic apps, I needed some references and organization. I started to write this manual mostly for myself, so I can understand the concepts better and refer to the samples later. Then StartupMonthly and I taught a few 2-day intensive classes on the same subject -- helping experienced developers to jump-start their careers with agile JavaScript development. The manual we used was updated and iterated many times based on the feedback received. The end result is this book. What to Expect A typical reader of RPJS

should expect a collection of quick start guides, tutorials and suggestions (e.g., Git workflow). There is a lot of coding and not much theory. All the theory we cover is directly related to some of the practical aspects, and essential for better understanding of technologies and specific approaches in dealing with them, e.g., JSONP and cross-domain calls. In addition to coding examples, the book covers virtually all setup and deployment step-by-step. You'll learn on the examples of Chat web/mobile applications starting with front-end components. There are a few versions of these applications, but by the end we'll put front-end and back-end together and deploy to the production environment. The Chat application contains all of the necessary components typical for a basic web app, and will give you enough confidence to continue developing on your own, apply for a job/promotion or build a startup! Who This Book is For

The book is designed for advanced-beginner and intermediate-level web and mobile developers: somebody who has been (or still is) an expert in other languages like Ruby on Rails, PHP, Perl, Python or/and Java. The type of a developer who wants to learn more about JavaScript and Node.js related techniques for building web and mobile application prototypes fast. Our target user doesn't have time to dig through voluminous (or tiny, at the other extreme) official documentation. The goal of Rapid Prototyping with JS is not to make an expert out of a reader, but to help him/her to start building apps as soon as possible.

Rapid Prototyping with JS: Agile JavaScript Development, as you can tell from the name, is about taking your idea to a functional prototype in the form of a web or a mobile application as fast as possible.

This thinking adheres to the Lean Startup³⁰ methodology; therefore, this book would be more valuable to startup founders, but big companies' employees might also find it useful, especially if they plan to add new skills to their resumes. What This Book is Not Rapid Prototyping with JS is neither a comprehensive book on several frameworks, libraries or technologies (or just a particular one), nor a reference for all the tips and tricks of web development. Examples similar to ones in this book might be publicly available online. Even more so, if you're not familiar with fundamental programming concepts like loops, if/else statements, arrays, hashes, object and functions, you won't find them in Rapid Prototyping with JS.

JavaScript Step by Step

Step through each of the core concepts of the jQuery library, building an overall picture of its capabilities. Once you have thoroughly covered the basics, the book returns to each concept to cover more advanced examples and techniques. This book is for web designers who want to create interactive elements for their designs, and for developers who want to create the best user interface for their web applications. Basic JavaScript programming and knowledge of HTML and CSS is required. No knowledge of jQuery is assumed, nor is experience with any other JavaScript libraries.

PHP JQuery Cookbook

Over 60 simple but highly effective recipes to create interactive web applications using PHP with jQuery.

Sams Teach Yourself JQuery Mobile in 24 Hours

JavaScript lets you supercharge your HTML with animation, interactivity, and visual effects—but many web designers find the language hard to learn. This easy-to-read guide not only covers JavaScript basics, but also shows you how to save time and effort with the jQuery and jQuery UI libraries of prewritten JavaScript code. You'll build web pages that feel and act like desktop programs—with little or no programming. The important stuff you need to know: Pull back the curtain on JavaScript. Learn how to build a basic program with this language. Get up to speed on jQuery. Quickly assemble JavaScript programs that work well on multiple web browsers. Transform your user interface. Learn jQuery UI, the JavaScript library for interface features like design themes and controls. Make your pages interactive. Create JavaScript events that react to visitor actions. Use animations and effects. Build drop-down navigation menus, pop-ups, automated slideshows, and more. Collect data with web forms. Create easy-to-use forms that ensure more accurate visitor responses. Practice with living examples. Get step-by-step tutorials for web projects you can build yourself.

jQuery Cookbook

Create efficient and smart web applications with

jQuery 3.0 using this step-by-step practical tutorial

About This Book Create a fully featured and responsive client-side application using jQuery

Explore all the latest features of jQuery 3.0 and code examples updated to reflect modern JavaScript environments

Develop high performance interactive pages

Who This Book Is For This book is ideal for client-side JavaScript developers. You do need to have any previous experience with jQuery, although basic JavaScript programming knowledge is necessary.

What You Will Learn Create custom interactive elements for your web designs Find out how to create the best user interface for your web applications Use selectors in a variety of ways to get anything you want from a page when you need it Master events to bring your web pages to life Add flair to your actions with a variety of different animation effects Discover the latest features available in jQuery with the latest update of this incredibly popular title Using jQuery npm Packages In Detail If you are a web developer and want to create web applications that look good, are efficient, have rich user interfaces, and integrate seamlessly with any backend using AJAX, then this book is the ideal match for you. We'll show you how you can integrate jQuery 3.0 into your web pages, avoid complex JavaScript code, create brilliant animation effects for your web applications, and create a flawless app. We start by configuring and customising the jQuery environment, and getting hands-on with DOM manipulation. Next, we'll explore event handling advanced animations, creating optimised user interfaces, and building useful third-party plugins. Also, we'll learn how to integrate jQuery with your favourite back-end framework. Moving on,

we'll learn how the ECMAScript 6 features affect your web development process with jQuery. we'll discover how to use the newly introduced JavaScript promises and the new animation API in jQuery 3.0 in great detail, along with sample code and examples. By the end of the book, you will be able to successfully create a fully featured and efficient single page web application and leverage all the new features of jQuery 3.0 effectively. Style and approach Create efficient client-side apps that look great and run seamlessly across all devices with this step-by-step practical guide. There are illustrative examples for those who need extra help to get started with jQuery web development.

jQuery 2.0 Animation Techniques Beginner's Guide

JavaScript for Kids is a lighthearted introduction that teaches programming essentials through patient, step-by-step examples paired with funny illustrations. You'll begin with the basics, like working with strings, arrays, and loops, and then move on to more advanced topics, like building interactivity with jQuery and drawing graphics with Canvas. Along the way, you'll write games such as Find the Buried Treasure, Hangman, and Snake. You'll also learn how to: Create functions to organize and reuse your code Write and modify HTML to create dynamic web pages Use the DOM and jQuery to make your web pages react to user input Use the Canvas element to draw and animate graphics Program real user-controlled games with collision detection and score keeping With visual

examples like bouncing balls, animated bees, and racing cars, you can really see what you're programming. Each chapter builds on the last, and programming challenges at the end of each chapter will stretch your brain and inspire your own amazing programs. Make something cool with JavaScript today! Ages 10+ (and their parents!)

Python 3 Web Development Beginner's Guide

Node.js supports both client and server side applications. It is based on JavaScript and is very fast in operation. These distinctive features made node.js as one of the most powerful framework in the Java Ecosystem. JavaScript alone allows you to build real-time and scalable mobile and web applications. With this e-book, you will explore more on the node.js framework and how to use it efficiently for web development. Average developers or beginners who struggle to understand node.js basics will find this book very helpful and productive. The book tried to put examples that simplify problems usually faced by the users like how asynchronous code works, what are modules, how big file can be read, node.js express, etc. You will find that lots of concepts that take a long time to master can be learned in a day or two. If this is your first interaction with node.js and don't want all sort of troubles that arise with the node, this edition is recommended. After going through this e-book, node.js will become an absolute pleasure.

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use and not use Node.js Chapter 2: Download & Install Node.js How to install node.js Installing node through a package manager Running your first Hello world application in Node.js Chapter 3: Modules What are modules in Node.js Using modules in Node.js Creating NPM modules Extending modules Publishing NPM Modules Managing third party packages with npm What is the package.json file Chapter 4: Create Server and Get Data Chapter 5: Node.js with Express What is Express.js Installing and using Express What are Routes Sample Web server using express.js Chapter 6: Node.js with MongoDB Node.js and NoSQL Databases Using MongoDB and Node.js How to build a node express app with MongoDB to store and serve content Chapter 7: Promise, Generator, Event and Filestream What are promises Callbacks to promises Generating promises with the BlueBird library Creating a custom promise Callbacks vs generators Filestream in Node.js Emitting Events Chapter 8: Testing with Jasmine Overview of Jasmine for testing Node.js applications How to use Jasmine to test Node.js applications

JavaScript Absolute Beginner's Guide

Learn how to build interactive, data-driven websites—even if you don't have any previous programming experience. If you know how to build static sites with HTML, this popular guide will help you tackle dynamic web programming. You'll get a thorough grounding in today's core open source technologies: PHP, MySQL, JavaScript, and CSS. Explore each technology separately, learn how to

combine them, and pick up valuable web programming concepts along the way, including objects, XHTML, cookies, and session management. This book provides review questions in each chapter to help you apply what you've learned. Learn PHP essentials and the basics of object-oriented programming Master MySQL, from database structure to complex queries Create web pages with PHP and MySQL by integrating forms and other HTML features Learn JavaScript fundamentals, from functions and event handling to accessing the Document Object Model Pick up CSS basics for formatting and styling your web pages Turn your website into a highly dynamic environment with Ajax calls Upload and manipulate files and images, validate user input, and secure your applications Explore a working example that brings all of the ingredients together

A Smarter Way to Learn JQuery

JavaScript Absolute Beginner's Guide serves as an easy-to-understand tutorial on both scripting basics and JavaScript itself. The book is written in a clear and very personable style with an extensive use of practical, complete examples. The book is filled with large, full-color illustrations and all the programming code is displayed in color to help the beginner understand the key components and structure of the language.

JavaScript & jQuery: The Missing Manual

Quickly master all of jQuery's animation methods and

build a toolkit of ready-to-use animations using jQuery 1.4.

Jquery for Designers

jQuery was written to express, in short-order, the concepts essential to intermediate and advanced jQuery development. Its purpose is to instill in you, the reader, practices that jQuery developers take as common knowledge. Each chapter contains concepts essential to becoming a seasoned jQuery developer. This book is intended for two types of readers. The first is someone who has read introductory material on jQuery and is looking for the next logical step. The second type of reader is a JavaScript developer, already versed in another library, now trying to quickly learn jQuery. I crafted this book to be used as my own personal reference point for jQuery concepts. This is exactly the type of book I wish every JavaScript library had available. This updated and expanded second edition of Book provides a user-friendly introduction to the subject, Taking a clear structural framework, it guides the reader through the subject's core elements. A flowing writing style combines with the use of illustrations and diagrams throughout the text to ensure the reader understands even the most complex of concepts. This succinct and enlightening overview is a required reading for all those interested in the subject . We hope you find this book useful in shaping your future career & Business.

Beginning JavaScript and CSS

Development with jQuery

Do you want to build web pages but have no prior experience? This friendly guide is the perfect place to start. You'll begin at square one, learning how the web and web pages work, and then steadily build from there. By the end of the book, you'll have the skills to create a simple site with multicolumn pages that adapt for mobile devices. Each chapter provides exercises to help you learn various techniques and short quizzes to make sure you understand key concepts. This thoroughly revised edition is ideal for students and professionals of all backgrounds and skill levels. It is simple and clear enough for beginners, yet thorough enough to be a useful reference for experienced developers keeping their skills up to date. Build HTML pages with text, links, images, tables, and forms Use style sheets (CSS) for colors, backgrounds, formatting text, page layout, and even simple animation effects Learn how JavaScript works and why the language is so important in web design Create and optimize web images so they'll download as quickly as possible NEW! Use CSS Flexbox and Grid for sophisticated and flexible page layout NEW! Learn the ins and outs of Responsive Web Design to make web pages look great on all devices NEW! Become familiar with the command line, Git, and other tools in the modern web developer's toolkit NEW! Get to know the super-powers of SVG graphics

Pro PHP and jQuery

With Learning JavaScript Design Patterns, you'll learn how to write beautiful, structured, and maintainable JavaScript by applying classical and modern design patterns to the language. If you want to keep your code efficient, more manageable, and up-to-date with the latest best practices, this book is for you. Explore many popular design patterns, including Modules, Observers, Facades, and Mediators. Learn how modern architectural patterns—such as MVC, MVP, and MVVM—are useful from the perspective of a modern web application developer. This book also walks experienced JavaScript developers through modern module formats, how to namespace code effectively, and other essential topics. Learn the structure of design patterns and how they are written. Understand different pattern categories, including creational, structural, and behavioral. Walk through more than 20 classical and modern design patterns in JavaScript. Use several options for writing modular code—including the Module pattern, Asynchronous Module Definition (AMD), and CommonJS. Discover design patterns implemented in the jQuery library. Learn popular design patterns for writing maintainable jQuery plug-ins. "This book should be in every JavaScript developer's hands. It's the go-to book on JavaScript patterns that will be read and referenced many times in the future."—Andrée Hansson, Lead Front-End Developer, presis!

JavaScript: The Good Parts

Newly revised and updated resource on jQuery's many features and advantages. Web Development with

jQuery offers a major update to the popular Beginning JavaScript and CSS Development with jQuery from 2009. More than half of the content is new or updated, and reflects recent innovations with regard to mobile applications, jQuery mobile, and the spectrum of associated plugins. Readers can expect thorough revisions with expanded coverage of events, CSS, AJAX, animation, and drag and drop. New chapters bring developers up to date on popular features like jQuery UI, navigation, tables, interactive capabilities, and audio and video. The book focuses on the new features of jQuery that improve performance and speed, providing huge advantages over traditional JavaScript. Offers new and revised content throughout the book, which focuses on the most recent features and capabilities of jQuery. Serves as an essential instructional tool for web developers with JavaScript and CSS knowledge who want to learn more. Advises readers on how to best use jQuery's powerful, easy-to-use features to create dynamic web pages and web applications. This resource provides a deep understanding of jQuery and sets readers up for successful interactions with all it has to offer.

Sams Teach Yourself JavaScript in 24 Hours

Explains how to build complex scripting functionality with minimal coding, providing coverage of functions ranging from incorporating Ajax apps and overcoming the limits of HTML and CSS to building plug-ins and using animation. Original.

Rapid Prototyping with JS

Most programming languages contain good and bad parts, but JavaScript has more than its share of the bad, having been developed and released in a hurry before it could be refined. This authoritative book scrapes away these bad features to reveal a subset of JavaScript that's more reliable, readable, and maintainable than the language as a whole—a subset you can use to create truly extensible and efficient code. Considered the JavaScript expert by many people in the development community, author Douglas Crockford identifies the abundance of good ideas that make JavaScript an outstanding object-oriented programming language—ideas such as functions, loose typing, dynamic objects, and an expressive object literal notation. Unfortunately, these good ideas are mixed in with bad and downright awful ideas, like a programming model based on global variables. When Java applets failed, JavaScript became the language of the Web by default, making its popularity almost completely independent of its qualities as a programming language. In *JavaScript: The Good Parts*, Crockford finally digs through the steaming pile of good intentions and blunders to give you a detailed look at all the genuinely elegant parts of JavaScript, including: Syntax Objects Functions Inheritance Arrays Regular expressions Methods Style Beautiful features The real beauty? As you move ahead with the subset of JavaScript that this book presents, you'll also sidestep the need to unlearn all the bad parts. Of course, if you want to find out more about the bad parts and how to use them badly,

simply consult any other JavaScript book. With JavaScript: The Good Parts, you'll discover a beautiful, elegant, lightweight and highly expressive language that lets you create effective code, whether you're managing object libraries or just trying to get Ajax to run fast. If you develop sites or applications for the Web, this book is an absolute must.

Learning JavaScript Design Patterns

Create new themes for your JQuery site with this step-by-step guide.

Web Development with jQuery

Take advantage of the improved performance and reduced memory requirements of PHP version 7, and learn to utilize the new built-in PHP functions and features such as typed variable enforcement with `declare(strict_types=1)` and the new available data types, scalar type declarations for function arguments and return statements, constant arrays using `define()`, argument unpacking with the operator, integer division with `intdiv()`, the null coalesce operator, the spaceship operator, new exception types, and improvements to existing features. Pro PHP and jQuery, Second Edition is for intermediate level programmers interested in building web applications using jQuery and PHP. Updated for PHP version 7 and the latest version of jQuery, this book teaches some advanced PHP techniques and it shows you how to take your dynamic applications to the next level by adding a JavaScript layer using the jQuery framework

and APIs. After reading and using this book, you'll come away having built a fully functional PHP and jQuery web application that you can reapply as a template for your own particular web application. Pro PHP and jQuery, Second Edition is for intermediate level programmers interested in building web applications using jQuery and PHP. Updated for PHP version 7 and the latest version of jQuery, this book teaches some advanced PHP techniques and it shows you how to take your dynamic applications to the next level by adding a JavaScript layer using the jQuery framework and APIs, considered the most popular JavaScript libraries. After reading and using this book, you'll come away understanding a fully functional PHP using jQuery web application case study that you can reapply as a template for your own particular web application. Moreover, from PHP 7, you'll get uniform variable syntax, the AST-based compilation process, the added Closure::call(), bitwise shift consistency across platforms, the (null coalesce) operator, Unicode codepoint escape syntax, return type declarations, and new and easier extensions development with support for redis, MongoDB and much more.

Mastering JavaScript

jQuery simplifies building rich, interactive web frontends. Getting started with this JavaScript library is easy, but it can take years to fully realize its breadth and depth; this cookbook shortens the learning curve considerably. With these recipes, you'll learn patterns and practices from 19 leading

developers who use jQuery for everything from integrating simple components into websites and applications to developing complex, high-performance user interfaces. Ideal for newcomers and JavaScript veterans alike, jQuery Cookbook starts with the basics and then moves to practical use cases with tested solutions to common web development hurdles. You also get recipes on advanced topics, such as methods for applying jQuery to large projects. Solve problems involving events, effects, dimensions, forms, themes, and user interface elements Learn how to enhance your forms, and how to position and reposition elements on a page Make the most of jQuery's event management system, including custom events and custom event data Create UI elements-such as tabs, accordions, and modals-from scratch Optimize your code to eliminate bottlenecks and ensure peak performance Learn how to test your jQuery applications The book's contributors include: Cody Lindley James Padolsey Ralph Whitbeck Jonathan Sharp Michael Geary and Scott González Rebecca Murphey Remy Sharp Ariel Flesler Brian Cherne Jörn Zaefferer Mike Hostetler Nathan Smith Richard D. Worth Maggie Wachs, Scott Jehl, Todd Parker, and Patty Toland Rob Burns

Learning jQuery 3 - Fifth Edition

Beginning jQuery is your step-by-step guide to learning the jQuery library. jQuery is the most popular JavaScript library in the web developer's toolkit. Jack Franklin takes you from the basics of getting you started with jQuery, right through to extending jQuery

by writing your own plug-ins. You'll discover best practices you can follow, how you can avoid common mistakes, and you'll learn about so many of the things that jQuery has to offer, including how you can: Use jQuery's powerful tools to dynamically update content on your site, including DOM manipulation. Extend jQuery's capabilities by writing your own plugins on top of the framework. Animate elements and build your own jQuery slider. Employ best practices and avoid common errors made by beginners. JavaScript is a powerful language but every web developer must navigate the tricky issues around cross-browser inconsistencies. Beginning jQuery teaches you how to use jQuery to avoid spending your time fixing these browser bugs - letting you concentrate on what really matters to you. Throughout Beginning jQuery, you'll discover how expressive yet concise jQuery's code is and how much quicker and efficient you can develop with jQuery!

Training Guide Programming in HTML5 with JavaScript and CSS3 (MCSD)

This book covers the jQuery JavaScript framework and the jQuery UI JavaScript framework to get more results faster out of JavaScript programming. The author covers each method exposed by JQuery's API, which contains methods to resolve common, redundant tasks in less code. You will also learn how jQuery eliminates certain cross-browser, cross-platform development headaches like the event model. In addition to giving you the ability to simulate events, this book also helps simplify your work with

events by reducing the amount of code that you need to write to attach events.

Learning Web Design

This book is a guide to help you create attractive web page animations using jQuery. Written in a friendly and engaging approach this book is designed to be placed alongside your computer as a mentor. If you are a web designer or a frontend developer or if you want to learn how to animate the user interface of your web applications with jQuery, this book is for you. Experience with jQuery or Javascript would be helpful but solid knowledge base of HTML and CSS is assumed.

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